



Job Report

Key Control Supervisor

4-4-2006

INTRODUCTION

If the job could talk, it would clearly define the knowledge, hard skills, people skills, behavior and culture needed for superior performance. Your unbiased input regarding the specific requirements of the job in question has been applied to the TriMetrix job benchmarking process. The result is an evaluative report that analyzes a total of 37 separate areas, presented in three sections:

SECTION 1: JOB ATTRIBUTES HIERARCHY (23 AREAS)

This section presents 23 key job attributes and quantifies their importance to this specific job. Each job has a unique ranking of attributes, reflecting different levels of capacities required by different jobs for superior performance.

SECTION 2: REWARDS/CULTURE HIERARCHY (6 AREAS)

This section clearly identifies the rewards/culture of the job, which defines its sources of motivation. It clarifies "why" and "in what kind of environment" this job will produce success.

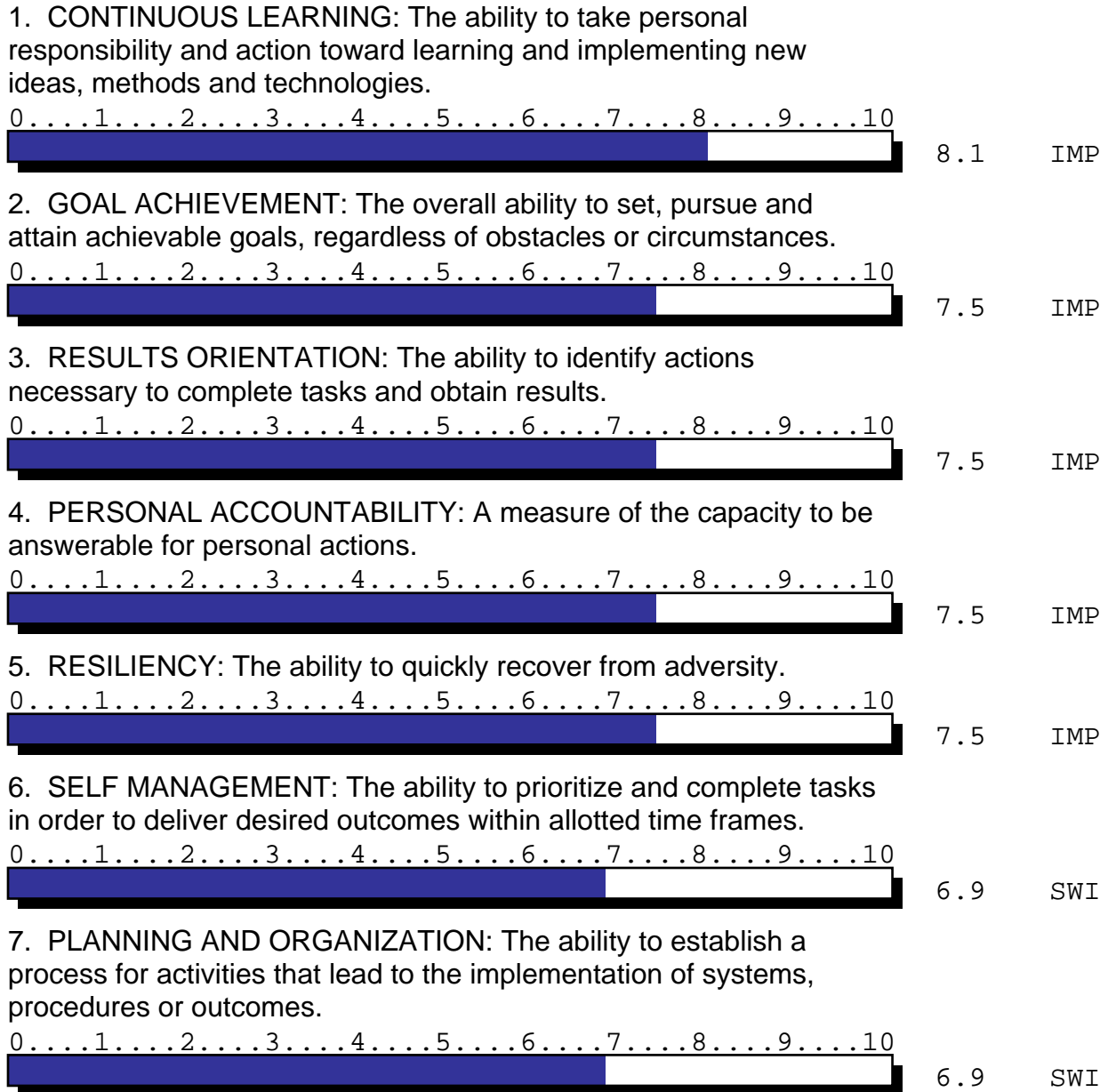
SECTION 3: BEHAVIORAL HIERARCHY (8 AREAS)

This section explores the behavioral traits demanded of the job. The higher the ranking, the more important the behavioral trait will be to the job for stress reduction and superior performance.

The results of each area are ranked on a scale, reflecting the unique levels of applicability and importance to the job. These rankings illustrate what is essential for this job to deliver superior performance and maximum value to your organization.

JOB ATTRIBUTES HIERARCHY

All human jobs require certain people attributes. This section of the report identifies those human attributes that lead to superior performance in most jobs. The graphs below are in descending order from the highest rated attributes required by the job to the lowest.



The following scale is used throughout the report.

- 0 - 4.9 = NOT IMPORTANT TO JOB
- 5.0 - 7.4 = SOMEWHAT IMPORTANT
- 7.5 - 9.9 = IMPORTANT
- 10 = VERY IMPORTANT

JOB ATTRIBUTES HIERARCHY

8. DIPLOMACY AND TACT: The ability to treat others fairly, regardless of personal biases or beliefs.

0 1 2 3 4 5 6 7 8 9 10



6.9 SWI

9. EMPATHETIC OUTLOOK: The capacity to perceive and understand the feelings and attitudes of others.

0 1 2 3 4 5 6 7 8 9 10



6.9 SWI

10. SELF STARTING: The ability to initiate and sustain momentum without external stimulation.

0 1 2 3 4 5 6 7 8 9 10



6.9 SWI

11. CONFLICT MANAGEMENT: The ability to resolve different points of view constructively.

0 1 2 3 4 5 6 7 8 9 10



6.9 SWI

12. CONCEPTUAL THINKING: The ability to analyze hypothetical situations or abstract concepts to compile insight.

0 1 2 3 4 5 6 7 8 9 10



6.2 SWI

13. INFLUENCING OTHERS: The ability to personally affect others' actions, decisions, opinions or thinking.

0 1 2 3 4 5 6 7 8 9 10



6.2 SWI

14. TEAMWORK: The ability to cooperate with others to meet objectives.

0 1 2 3 4 5 6 7 8 9 10



6.2 SWI

15. FLEXIBILITY: The ability to readily modify, respond to and integrate change with minimal personal resistance.

0 1 2 3 4 5 6 7 8 9 10



6.2 SWI



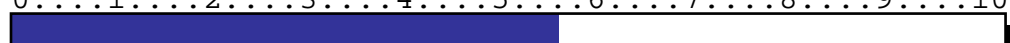
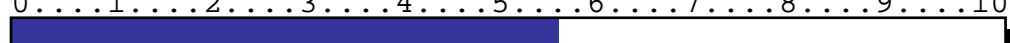
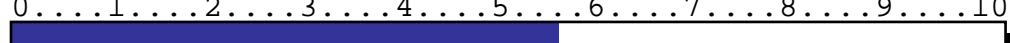
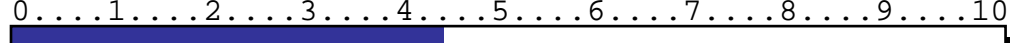
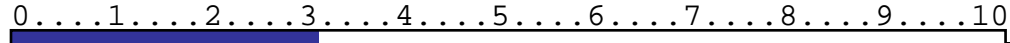
16. PROBLEM SOLVING: The ability to identify key components of a problem to formulate a solution or solutions.

0 1 2 3 4 5 6 7 8 9 10



5.6 SWI

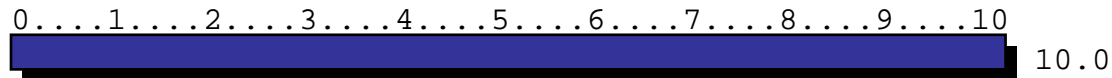
JOB ATTRIBUTES HIERARCHY

<p>17. CUSTOMER FOCUS: A commitment to customer satisfaction. 0 1 2 3 4 5 6 7 8 9 10</p> 	<p>5.6 SWI</p>
<p>18. INTERPERSONAL SKILLS: The ability to interact with others in a positive manner. 0 1 2 3 4 5 6 7 8 9 10</p> 	<p>5.6 SWI</p>
<p>19. DEVELOPING OTHERS: The ability to contribute to the growth and development of others. 0 1 2 3 4 5 6 7 8 9 10</p> 	<p>5.6 SWI</p>
<p>20. LEADING OTHERS: The ability to organize and motivate people to accomplish goals while creating a sense of order and direction. 0 1 2 3 4 5 6 7 8 9 10</p> 	<p>5.6 SWI</p>
<p>21. ACCOUNTABILITY FOR OTHERS: The ability to take responsibility for others' actions. 0 1 2 3 4 5 6 7 8 9 10</p> 	<p>5.6 SWI</p>
<p>22. DECISION MAKING: The ability to analyze all aspects of a situation to gain thorough insight to make decisions. 0 1 2 3 4 5 6 7 8 9 10</p> 	<p>4.4 NI</p>
<p>23. OBJECTIVE LISTENING: The ability to listen to many points of view without bias. 0 1 2 3 4 5 6 7 8 9 10</p> 	<p>3.1 NI</p>

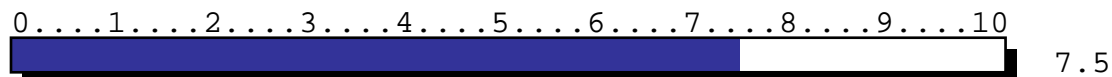
REWARDS/CULTURE HIERARCHY

This section identifies the rewards/culture system of a specific job. Matching a person's passion to a job that rewards that passion always enhances performance. The graphs below are in descending order from the highest rewards/culture required by the job to the lowest.

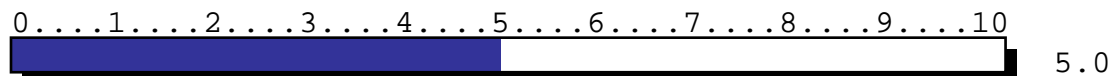
1. TRADITIONAL/REGULATORY



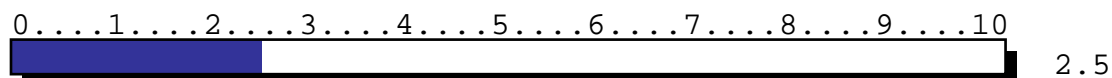
2. THEORETICAL



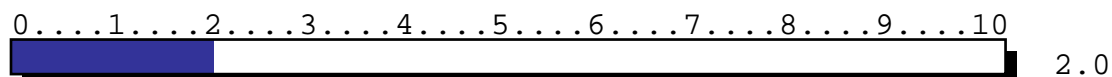
3. UTILITARIAN/ECONOMIC



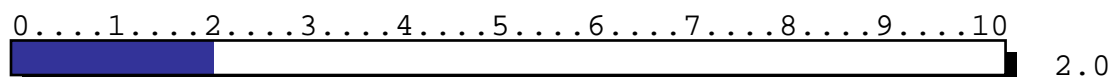
4. INDIVIDUALISTIC/POLITICAL



5. AESTHETIC



6. SOCIAL

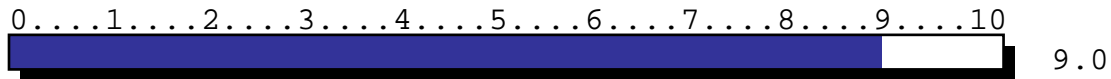


Section 3

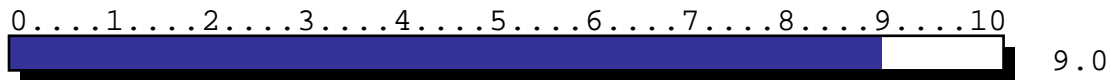
BEHAVIORAL HIERARCHY

This section is designed to give a visual understanding of the behavioral traits demanded of the position. The graphs below are in descending order from the highest rated behavioral traits required by the job to the lowest. This means the higher the score the more important that behavioral trait is to stress reduction and superior job performance.

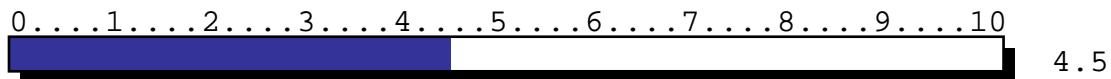
1. ORGANIZED WORKPLACE



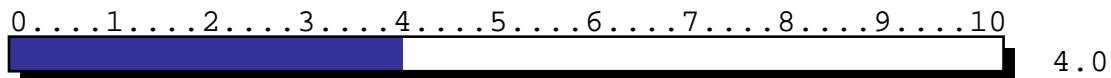
2. ANALYSIS OF DATA



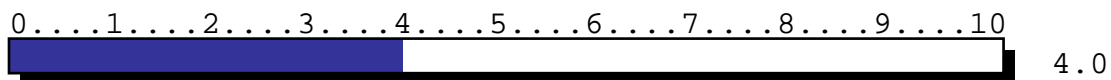
3. URGENCY



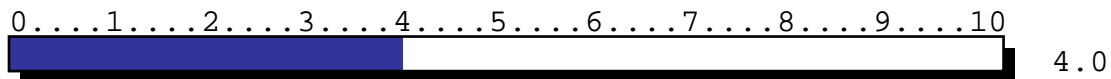
4. COMPETITIVENESS



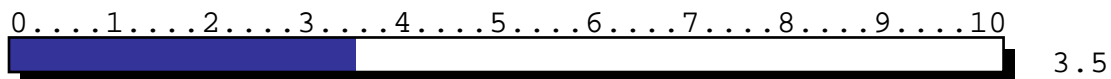
5. VERSATILITY



6. CUSTOMER ORIENTED



7. FREQUENT CHANGE



8. FREQUENT INTERACTION WITH OTHERS

